Kids ESL Games: Code Breakers

A= 1	B= 2	<i>C</i> = 3	D= 4
E= 5	F= 6	<i>G</i> = 7	H= 8
I = 9	J = 10	K= 11	L= 12
M= 13	N= 14	<i>O</i> = 15	P= 16
Q= 17	R= 18	<i>S</i> = 19	T= 20
U= 21	V= 22	W= 23	X= 24
Y= 25	Z = 26		





Resources Site for Teachers of Young Learners



Code breakers rules

- 1. Each letter of the alphabet is assigned to a number.
- 2. Write the code on the board. For example: 92019/1/3120. = It's a cat.
 - 3. Split the class into 2 or more groups.
 - 4. Give the code breakers template to each team.
- 5. Students must break the code and then write the correct sentence on the whiteboard.
 - 6. First team to do so wins!

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